



Luca Richard Fantinutti
Born in Lausanne (Swiss)
Birthdate: 26 June 1963
Spoken languages: Italian, French, English
Graduated as Art Master in 1981
Driving licence in 1983
From 1988, chromist, phototoucher and DTP pager in a company leader in flexography plate production in Italy

Skills

Drawing and painting in almost any style: Watercolours, Crayons, Ink, Acrylics, Oil painting.
Illustrations, Comix, Digital Art with mixed techniques and graphic tablet.
Wide range computer arts handling (3D-DTP-phototouch-Multimedia)
Complete prepress cycle handling and Analogic offset press assembling
Interests: Fantasy literature, Arts, Nature documentaries,
Hobbies: Retrocomputing, Role-playing, Photography, Music composing and playing.

Timeline

I started drawing at really young age (About 2yo).

In youth i improved my skills by attendin the School Of Art "I.S.A.-Sello" in Udine, Italy, where i praticed the drawing-techniques with the great art master Albino Lucatello.

In Art-School i also studied Graphic-Arts, Design and photography.

1983-84 My first job was in a graphic company as technical drawer of originals, proof assembler and sketcher.

In the following 3 years, i've been a first apprentice of the whole graphic working cycle, from the first project to the final lithography film assembling, including the technical drawing for photogravure process, photo films and halftone screens overlay handling, sketches, proofs, mokups, originals and so on;

I also did graphic illustrations for commercial products and services.

1988 - mural paintings and "trompe-l'oeil" decoratives for privates in Strassoldo and Palmanova (Udine-Italy)

1989, hired in a publishing company where i improved my skills learning the editorial production flow by menaging and assembling mags, photo-cut and realizing illustrations and artworks.

In the 1990, i moved in Trieste and begun to work for a flexography-based service firm of prepress and plate production.

This is the company where i begun to work with computers, firstly with DTP applications and in the years i extended my experience in computer applications especially in Phototouch and Image-processing. I experienced a training period using Esko "Backstage" workflow and Pack-Edge DTP assembling editor. Now i menage everything, from Conversions to Plotting, color calibration curves and printing profiles, chromatic overview, and image processing.

I am responsible of a service-team purposed to produce the entire Pre-Press cycle up to the final plate production.

In the meanwhile i personally spent much time at home on my Macintosh with 3D modeling/rendering, Web design, multimedia applications. Keynote and Powerpoint presentations, Digital Art and

I've often been recruited for different external assignments:

-Logos and graphics for several

-comix humour cartoon stripes for local mags

-Digital illustrations for Books

-Website graphics From simple Html to Flash

-3D animations

-Keynote and Powerpoint presentations for Surgery techniques (presented in Tokyo, Barcellona and Tel Aviv, 2008) using all the range of Graphic, 3D and Multimedia programs to build the slides.

Knowledge

My primary Applications:

3D: Cinema 4D-10, Bryce-5.5, Carrara-5, Vue 5 infinite, Poser-6

DTP: Illustrator/Indesign-CS3, Freehand-MX, Intaglio, Create, Swift-Publisher, Coreldraw

Image-Edit: Photoshop-CS3, Photoline-13, Artrage2.5, Corel-PainterIX

Web: Livemotion-2, Golive-6, Dreamwaver-MX, AdobeFlash-CS3

Multimedia: Keynote, Powerpoint, iMovie, Mediaedit, FinalCut pro5, QTVR-Authoring,

Music: Cubase-SX, Garageband

Main Platform: Apple Mac OS-X 10.4

Other Platforms i can work with: Atari Falcon 030 - TOS 4.04 - MS-Windows 3.11/95/98/2000/NT/XP - Linux-Ubuntu 7.03

Contact

Most of my creations can be viewed in my website: www.lucafantinutti.com

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